

Emmanuel Oberg – Screenwriter & Consultant

Over the last few years, Emmanuel has written feature film screenplays such as **Beast Quest**, a family film adapted from Adam Blade's popular series of children's fantasy books, developed by David Livingstone, Tim Bevan and Eric Fellner for Working Title Films (Universal Studios) now out to directors, and **Number9dream**, a Yakusa thriller adapted from the novel by David Mitchell (*Cloud Atlas*), developed by Lee Thomas (*Road to Guantanamo*) and Paul Webster (*Atonement*, *Anna Karenina*) for Film4, with Asif Kapadia (*Senna*, *Amy*) attached to direct.



Before that, Emmanuel worked on feature film projects such as **Pastworld**, an adaptation of the novel by Ian Beck, co-written with John McKay (*Crush*, *Robin Hood*), developed by Paul Brooks (*Pitch Perfect*, *The Fourth Kind*) for Gold Circle Films; **No Time to Kill**, an action thriller about augmented reality games set in London; **Ghosthunters**, an action/adventure co-written with John McKay, developed by Lee Thomas and Donald de Line (*Body of Lies*, *The Italian Job*) for Warner Bros; **Break the Bank**, a family film (remake of the 1964 French comedy *Faites sauter la banque!*), also co-written with John McKay for StudioCanal; **Robin Forever**, an action romantic comedy set in Paris and **Mapping the Edge**, a psychological thriller co-written with novelist Sarah Dunant.

In 2014, Emmanuel launched **SCREENPLAY Unlimited**, a company dedicated to screenwriting and screenplay development. He also re-designed his **3-day Advanced Development Workshop** around the *Story-Type Method*[™], an innovative framework aimed at anyone involved in the script development process: writers, directors, creative producers, development executives, show runners and story editors. He has just finished writing **Screenwriting Unchained**, a book on screenplay development based on the *Story-Type Method*[™], published in 2016.

In 2006, Emmanuel worked as Senior Development Executive with Jenny Borgars for the UK Film Council, overseeing three of their slates as well as individual projects.

In 1996, Emmanuel wrote, directed and produced the short film **Double Jeu (Game Over)**, which was selected by more than sixty festivals, won eleven awards – including the 21st century filmmaker award in New York – sold to eighteen TV channels around the world and was distributed theatrically in France and in Germany.

Since 1995, in parallel with his writing, Emmanuel has been involved as a script consultant and lecturer with some of the best training organisations such as ACE, Arista, Moonstone and Screen Training Ireland. He has also worked as a scriptwriting expert in training and development for the European Commission's Media program.

Emmanuel first worked in the industry as a reader/consultant in 1990–1994 for Studio Canal on co-productions with the U.S. (assessing projects like *The Silence of the Lambs* and *Cliffhanger*), then as a script consultant for many European producers including Robert Jones (*The Usual Suspects*, *The Constant Gardener*), The Film Consortium and Aardman Studios (*Shaun the Sheep*).

Emmanuel lives in the UK with his wife and his two daughters. As a screenwriter, he is represented by Rachel Holroyd at Casarotto in London (rachel@casarotto.co.uk).

For more information or to contact Emmanuel regarding his training or consulting activities, please visit www.screenplayunlimited.com.